

## 3<sup>rd</sup> to Home

For this drill I like to have a coach standing at home plate making contact with the ball. We want to teach the kids to get a good jump but not to leave early. If the coach misses the ball the kids should still be on the bag.

Once the coach makes contact with the ball the runner should get his jump. Runners break from 3rd, approximately 4-5 steps, running in foul territory. (Explain to the kids why they are running down in foul territory) If they are hit by a batted ball while running in fair territory they will be called out.

On the coaches command the runner tags at 3rd waiting for the coach to give the next command (simulating a fly ball). At the coaches command, the runner breaks for home with a slideby past home plate. Another fun addition is to actually have a coach hit fly balls to the outfield and try to beat the runner home with a throw!